

5th/6th grade

12U INTER-CITY LEAGUE SCHEDULE

5/7/2021

Day	Date	Time	Visitor	Home	Field
Tue	18-May	6:00	Hudson Navy	Hudson Red	Hud Town Hall Upper
Tue	18-May	6:00	Hudson Gray	Prescott	Prescott IGA Field
Wed	19-May	6:00	Hudson Red	Hudson Gray	Hud Town Hall Upper
Mon	24-May	6:00	RF Blue	Hudson Navy	Hud Town Hall Upper
Tue	25-May	6:00	Prescott	Hudson Red	Hud Town Hall Upper
Tue	25-May	6:00	RF Blue	RF Gold	RF Middle School C
Wed	26-May	6:00	RF Gold	Hudson Navy	Hud Town Hall Upper
Thu	27-May	6:00	Hudson Gray	RF Gold	RF Middle School C

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Mon 31-May Memorial Day

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Tue	1-Jun	6:00	Hudson Red	RF Blue	RF Middle School C
Tue	1-Jun	6:00	RF Gold	Prescott	Prescott IGA Field
Wed	2-Jun	6:00	Hudson Navy	Hudson Gray	Hud Town Hall Upper
Thu	3-Jun	6:00	Prescott	RF Blue	RF Middle School C

Mon	7-Jun	6:00	Prescott	Hudson Navy	Hud Town Hall Upper
Tue	8-Jun	6:00	Hudson Gray	RF Blue	RF Middle School C
Tue	8-Jun	6:00	Hudson Navy	Prescott	Prescott IGA Field
Wed	9-Jun	6:00	RF Gold	Hudson Red	Hud Town Hall Upper
Thu	10-Jun	6:00	Hudson Red	RF Gold	RF Middle School C
Thu	10-Jun	6:00	RF Blue	Hudson Gray	Hud Town Hall Upper

Mon	14-Jun	6:00	Hudson Gray	Hudson Navy	Hud Town Hall Upper
Tue	15-Jun	6:00	Hudson Navy	RF Blue	RF Middle School C
Tue	15-Jun	6:00	Hudson Red	Prescott	Prescott IGA Field
Wed	16-Jun	6:00	RF Gold	Hudson Gray	Hud Town Hall Upper
Thu	17-Jun	6:00	RF Blue	Hudson Red	Hud Town Hall Upper
Thu	17-Jun	6:00	Prescott	RF Gold	RF Middle School C

Tue	22-Jun	6:00	Prescott	Hudson Gray	Hud Town Hall Upper
Wed	23-Jun	6:00	Hudson Red	Hudson Navy	Hud Town Hall Upper
Thu	24-Jun	6:00	RF Gold	RF Blue	RF Middle School C

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4th of July Week

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Day	Date	Time	Visitor	Home	Field
Tue	6-Jul	6:00	RF Blue	Prescott	Prescott IGA Field
Wed	7-Jul	6:00	Hudson Gray	Hudson Red	Hud Town Hall Upper
Thu	8-Jul	6:00	Hudson Navy	RF Gold	RF Middle School C
Mon	12-Jul	6:00	Hudson Red	Hudson Gray	Hud Town Hall Upper
Tue	13-Jul	6:00	RF Blue	RF Gold	RF Middle School C
Tue	13-Jul	6:00	Hudson Gray	Prescott	Prescott IGA Field
Wed	14-Jul	6:00	RF Gold	Hudson Navy	Hud Town Hall Upper
Thu	15-Jul	6:00	Hudson Navy	Hudson Red	Hud Town Hall Upper
Thu	15-Jul	6:00	Prescott	RF Blue	RF Middle School C

## 2021 12U INTER-CITY LEAGUE RULES

### EQUIPMENT

- No metal spikes allowed
- Bats must have either the USA Baseball or USSSA 1.15 BPF stamp on them.
- All wooden bats are legal

### GAME

- All basic Little League baseball rules will apply if not covered below.
- The game will be 6-innings in length
  - No new inning can start **2 hr.** after the start of the game.
    - If tied, extra innings may be played if umpire determines darkness or the time limit allows.
  - In case of a called game because of rain, darkness, or other, 3 full innings make a complete game.
- 2 Games scheduled at the same field on the same date
  - First game will be 5 innings in length and no new inning can start after 1 hr. 45 min.
  - Second game will be 6 innings or 2 hr. in length.
  - Game 2 teams should arrive at the field by 7:00
- Maximum of 5 runs per inning, with unlimited runs for the last inning.
  - Coaches must agree prior to the start of an inning that it will be the last inning. Umpire has final decision..
- The 10-run rule will take effect after 3 ½ innings if the home team is ahead, and after 4 innings if the visiting team is ahead.
- All players present will be in the batting order and **must play at least 3 innings in the field.**
  - Allowances will be made in a shortened game.
  - Players do not have to rotate positions in the field. (e.g.: Player A can play 2<sup>nd</sup> base every inning he is in the field.)
- Each team will supply 1 new game ball.
- Field dimensions
  - Base lengths 60-65 feet (60 ft recommended)
  - Pitching distances 46-48 feet (46 ft recommended)

### PITCHING

- A player may not pitch in more than **3 innings** in a normal 6 inning game.
  - A single pitch within an inning is considered an inning pitched.
  - A player who has pitched may only re-enter once as a pitcher during the game.
  - Teaching and throwing a breaking ball is strongly discouraged for this age, but are a legal pitch.

### HITTING

- A batter may NOT advance to first base on a dropped third strike.
- The infield-fly rule (Batter is out on a fair pop fly to the infield with runners on 1st and 2nd or bases loaded, with less than 2 outs) will be enforced. Base coaches must warn their players about running on a caught ball.

### BASE RUNNING

- Base stealing is allowed.
  - If a team is ahead by 10 or more runs, that team may not steal any bases.
- Runners cannot leave the base until the ball reaches home plate.
  - A runner will be called out if he leaves too early.
- If the ball goes **out of bounds** (over/behind the fence, behind the backstop, etc.), the runners are awarded 2 bases from the start of the play.
  - If the overthrow is from the infield, all runners will advance 2 bases from the base they occupied when the ball was hit.
    - (e.g.) Runner on 1<sup>st</sup> base, ball hit to the SS. SS throws the ball over the 1<sup>st</sup> baseman's head and it goes out of bounds. Runner on 1<sup>st</sup> is awarded 3<sup>rd</sup> base, Batter/runner is awarded 2<sup>nd</sup> base.
  - If the overthrow is from the outfield, runners may advance 2 bases from the last base they occupied when the throw by the outfielder was made. (start of play).
    - (e.g.) If a runner on 1<sup>st</sup> base has touched 2<sup>nd</sup> base before the throw by the outfielder that goes out of bounds, the runner is awarded Home. If the runner on 1<sup>st</sup> base has not touched 2<sup>nd</sup> base before the throw by the outfielder, the runner is awarded 3<sup>rd</sup> base.
- A runner will be called out for:
  - Makes contact with a fielder coming into a base or home without sliding (No contact, no penalty)
  - A head first slide except when returning to a base or in a rundown play.

## GAME SPEED UP RULES

- Between inning pitching restrictions
  - For a pitcher's 1<sup>st</sup> inning, the pitcher is allowed 8 warm up throws including the throw to 2<sup>nd</sup> base.
- For succeeding innings, pitcher is allowed 5 warm up throws including the throw to 2<sup>nd</sup> base.
  - For a mid-inning replacement, the pitcher is allowed 8 warm up throws
- If your next inning catcher is on base with 1 or more outs, he will be substituted by the player who made the last out. This will allow the catcher to get ready for the next inning.
  - The next-inning pitcher may also be substituted to warm up before the next inning.

## SCHEDULE

- Each team will be scheduled for 12 games, 6 Home and 6 Visitor
- Home team determined by schedule, not by playing site.
- Hosting association supplies the umpire.
- Practice weeks
  - In season practices are to be scheduled with their home associations
  - Practices are not mandatory, but highly recommended.
  - Can be used to reschedule games
- Rescheduling games are the responsibility of the home team in conjunction with their association field director and the other coach.

## UMPIRES

- Umpires should call a "full" strike zone defined as
  - Top: Half-way between belt and shoulders
  - Bottom: bottom of the knee
  - Width: Full width of the plate, usually defined as 1 ball off each side of Home plate.
    - Emphasis on kids swinging the bat.
- The decision to stop a game (other than abusive behavior) will be made by the umpire in conjunction with the coaches. The umpire will have the final say in any discrepancy.
- All decisions by the umpire are final.

## GENERAL

- Player eligibility  
Each community will decide whether to use age or grade for determining participants in this league
  - Grade: Must be in grade 6 or lower at the beginning of the season.
    - Special circumstances can be considered. For example, a home-schooled player who is in the 7<sup>th</sup> grade academically but meets the age criteria can petition the home association to play.
    - Forward special circumstances to the league administrator.
  - Age: Cannot reach 13<sup>th</sup> birthday prior to **Aug 1st** of the current year.

## RULES FOR COACHES

- No coach may stand behind the backstop or make any attempt to influence a strike/ball call by an umpire. Any parent behind the backstop that interferes or attempts to influence a strike/ball call must leave that area before the game resumes.
- If an umpire tosses a coach out of a game, that coach will not be able to coach the next game. If there is a second occurrence, the coach will be dismissed from the league.
  - Punishment for coaches ejected from a game will be handled by the offending coach's organization and relayed to the league administrator.